



**Deploy Software Updates for Linux Devices**

Integrate IoT cloud analytics and over-the-air (OTA) updates with Google and Mender.io

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Mender.io

# Session overview

- Over-the-air software updates for IoT and Mender introduction
- Yocto Project introduction
- Google IoT Core and Cloud IoT introduction
- Device authentication integration between Cloud IoT and Mender



# About me

- Mirza Krak

- 8 years in Embedded Linux
  - U-boot and Linux kernel
  - Yocto/Buildroot
- [mirza.krak@northern.tech](mailto:mirza.krak@northern.tech)

- mender.io

- Open-source update manager for embedded devices
- Open source (Apache License, v2)
- Supports a variation of update styles
  - Dual A/B rootfs layout
  - Update Modules (beta)
- Remote deployment management (server)
- Under active development

# We are hiring



<https://northern.tech/careers>



# Internet of Things (IoT)

The Internet of things (IoT) is the extension of Internet connectivity into physical devices and everyday objects. Embedded with electronics, Internet connectivity, and other forms of hardware (such as sensors), these devices can communicate and interact with others over the Internet, and they can be remotely monitored and controlled

## It means taking all the things in the world and connecting them to the internet



Source: Wikipedia



# Connected devices must be remotely updatable

- There *will* be **bugs, vulnerabilities**
  - 1-25 per 1000 lines of code\*
  - Botnets w/ millions of devices: Mirai, Hajime, Brickerbot
- ... and new **features**
- ... after device is **deployed to the field**

## Fiat Chrysler recalls 1.4 million cars after Jeep hack

🕒 24 July 2015 | Technology



Source: Ars Technica

\*Source: Steve McConnell, Code Complete



# IoT devices are in a harsh environment

- Remote
  - Expensive to reach physically
- Long expected lifetime
  - 5 - 10 years
- Unreliable power
  - Battery
  - Suddenly unplugged
- Unreliable network
  - Intermittent connectivity
  - Low bandwidth
  - Insecure



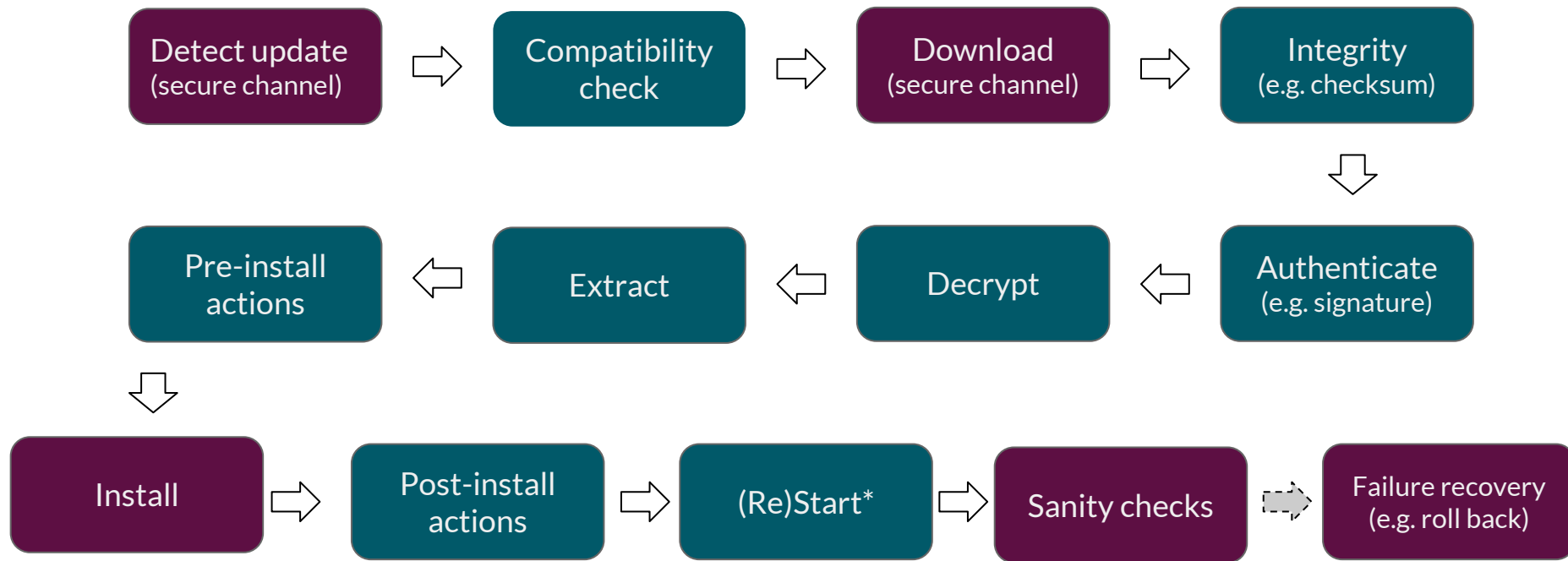
# Criteria for IoT software update management

- Robust and secure
- Atomic installation & consistent across devices
- Secure transport and codesigning
- Integrates with existing development environment
- Easy to get started
- Bandwidth consumption
- Downtime during update





# General IoT update manager workflow



Must-have

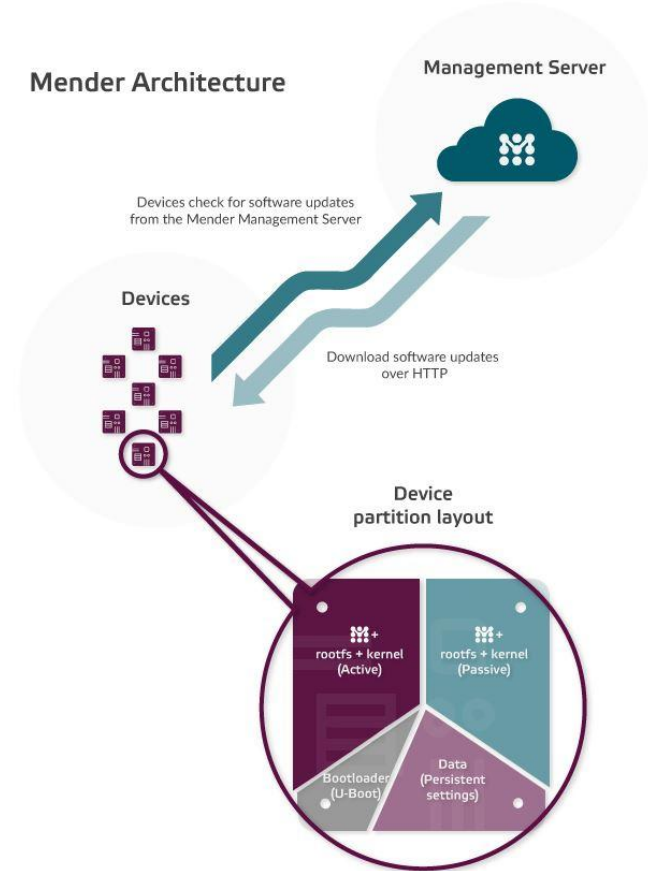
Environment-specific

\*E.g. reboot, restart service, start container



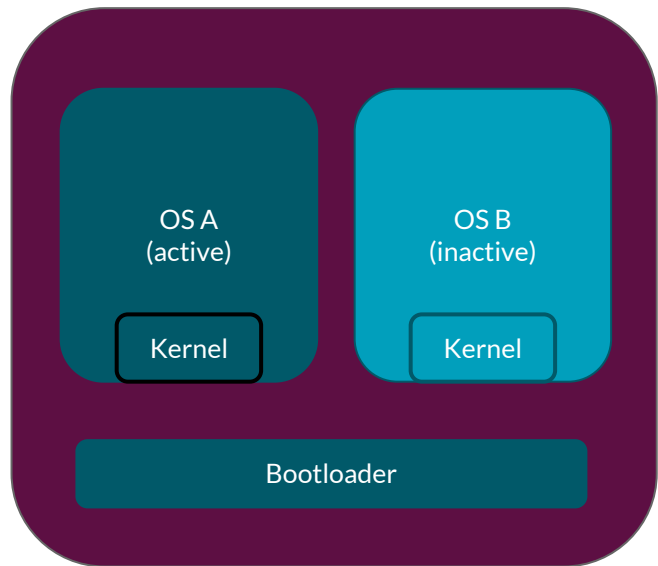
# Mender provides both client and server

- Client-server model
  - Apache 2.0
  - Mender provides both, including web UI
  - No need to “glue” several projects
  - Server can integrate with 3rd party clients through its REST API
- Supports updating
  - File system images
  - Update Modules (beta)
    - Application updates
    - Containers
    - nd more



# Mender uses a dual A/B system layout

Device/System



- Very robust
  - Fully atomic and consistent
- Integrates well
  - OS, kernel, apps unchanged
  - Needs bootloader “flip” support
  - Partition layout, requires 2x rootfs storage
- Fairly short downtime (minute)
  - 1 reboot

- Mender deploys to inactive partition, then reboots into it
  - Common design for IoT
  - Used in newer Androids (‘N’ and later)



# Mender - server

- Microservices
- Only port 433 and 9000
- RESTful API
  - Device API
  - Management API

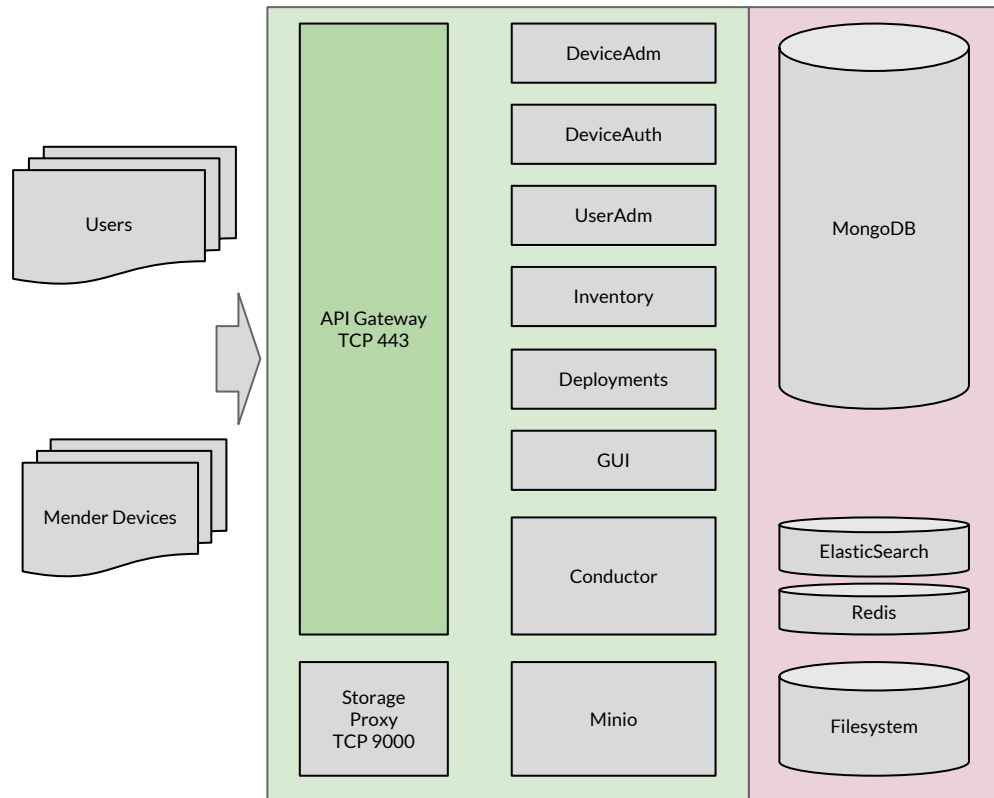
/api/management/v1/deployments

/api/management/v1/admission

/api/management/v1/devauth/

....

<https://docs.mender.io/apis/overview>



external clients

stateless application layer

persistent storage



# Yocto Project is a Linux build system

“It's not an embedded Linux Distribution, It creates a custom one for you.”

- Structured way to build a Linux distribution from source, using software “meta layers”
- Flexible and very portable between hardware
  - Requires some learning
- Probably the most popular Linux “OS” for IoT devices
  - Major board manufacturers provide BSPs as Yocto meta layers
- Mender provides [meta-mender](#) for integrating the Mender client
- Google provides [meta-gcp-iot](#) for integrating Mender and MQTT telemetry application



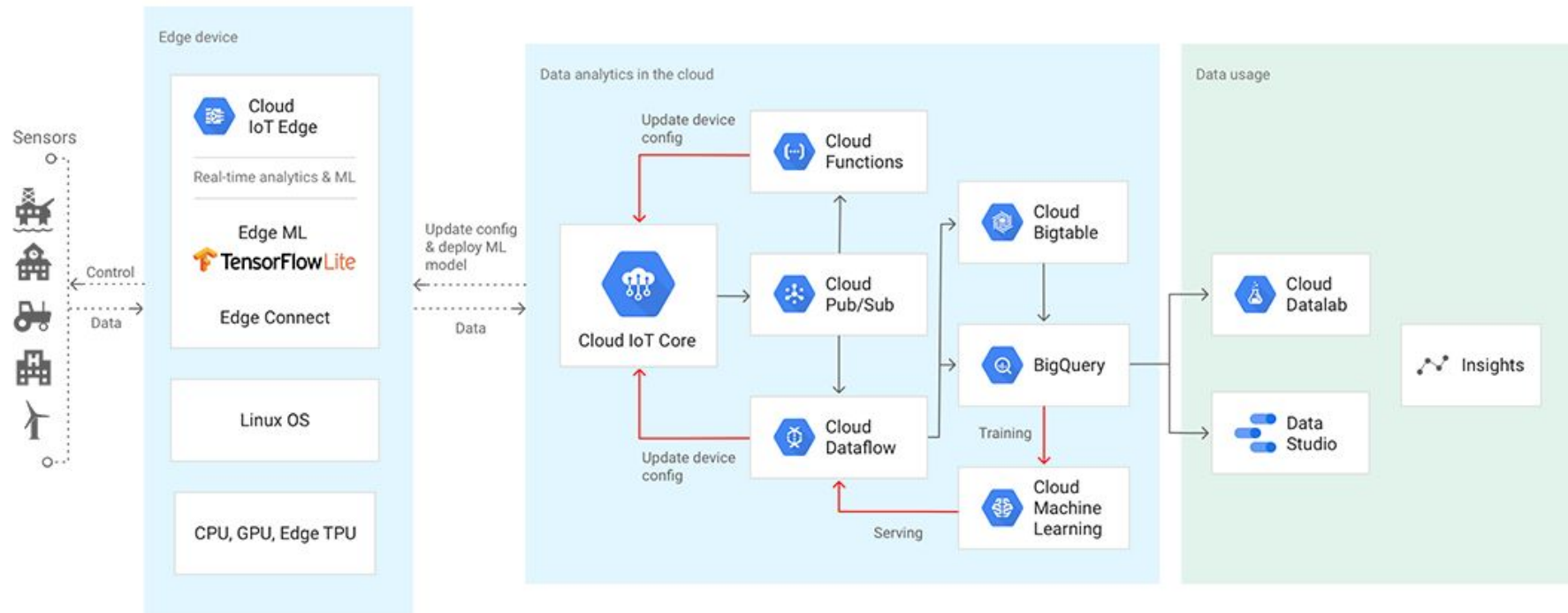
# Google IoT Core

*“Cloud IoT Core is a fully managed service that allows you to easily and securely connect, manage, and ingest data from millions of globally dispersed devices”*

- MQTT and HTTP protocols
- scales automatically in response to real-time changes
- industry-standard security protocols protect your data.



# Google Cloud IoT (example)



# Google IoT Core

## Protocol bridge

MQTT protocol endpoint  
Automatic load balancing  
Global data access with  
Pub/Sub



## Device manager

Configure individual devices  
Update and control devices  
Role level access control  
Console and APIs for device  
deployment and monitoring



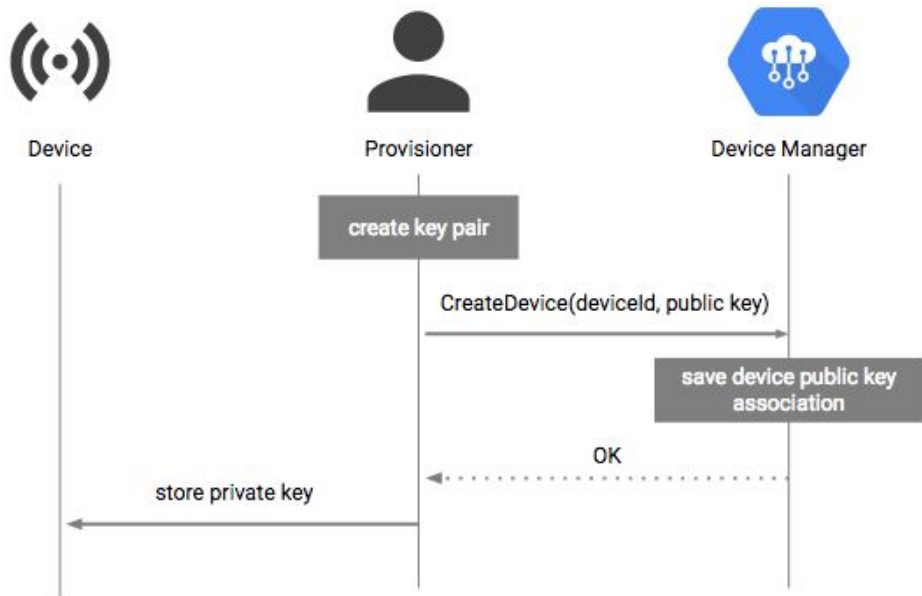


# Device authentication is complex

- To securely authenticate to cloud services, devices need an identity and credential tuple
  - Typically a serial number and public/private keypair
- Different cloud services use different identity and credential tuples
- Result: Identity and key management becomes very complex and error-prone



# Device authentication in Google IoT Core



Device identity is based on an asymmetric key-pair of two supported formats:

- RSA 256 public key wrapped in a X.509v3 certificate
- Elliptic curve (ECDSA) algorithm using P-256 and SHA-256 [more efficient, better suited for small devices]

Credentials may optionally have an expiration timestamp

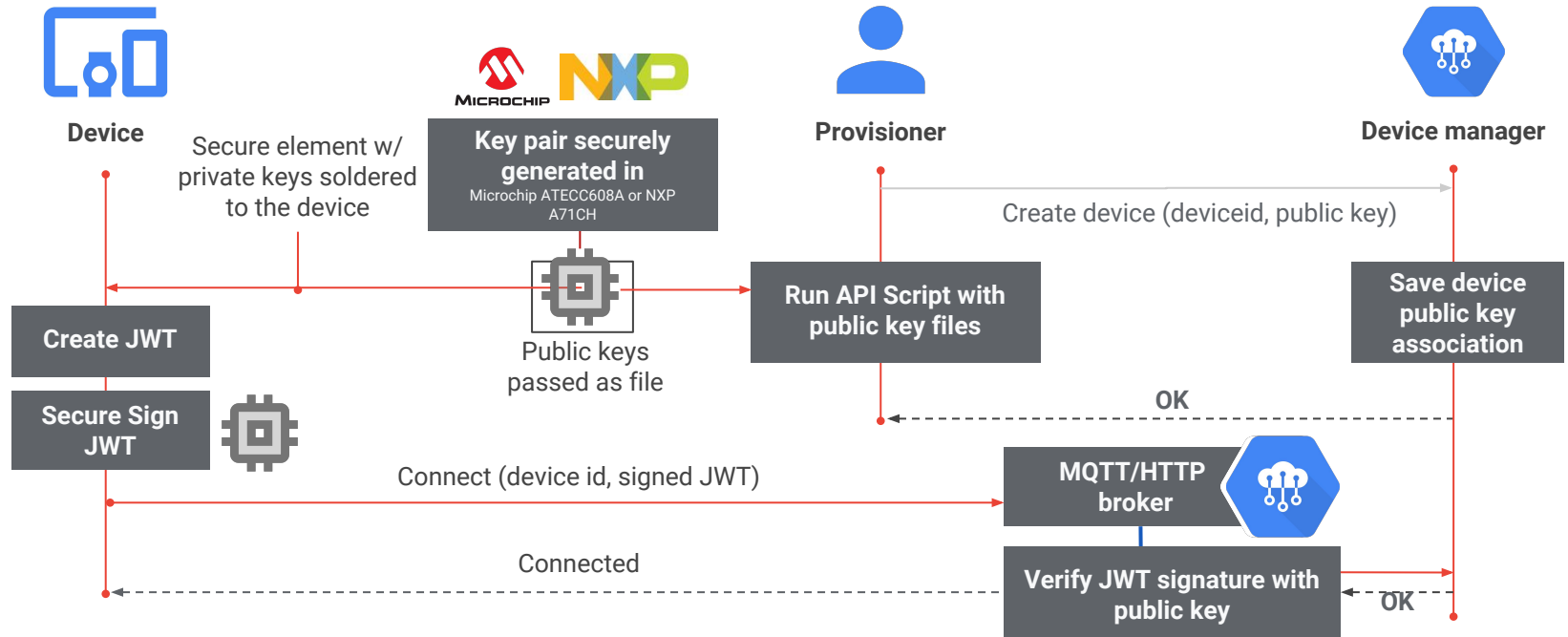
A device can have up to 3 credentials associated with it at a time, allowing for rotation

The service should never need the private key

The sequence shown here is only one way to handle device provisioning



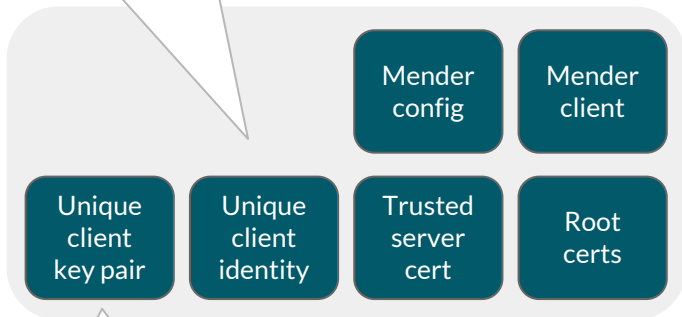
# Device authentication in Google IoT Core



# Device authentication in Mender

Identity attributes (key-value). Identity scheme is customizable, typically serial number or MAC address is used. More info: [Identity in Mender](#)

## IoT device

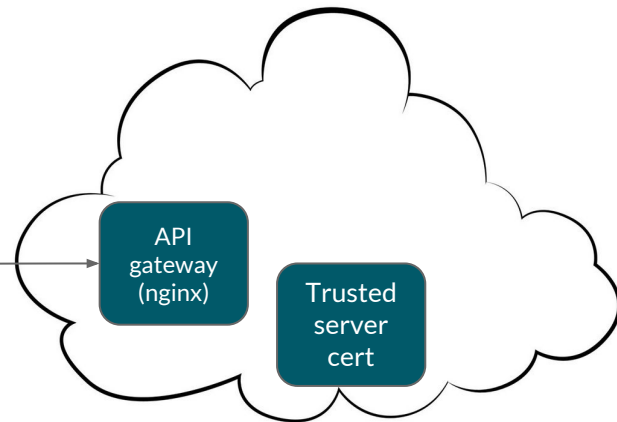


RSA key unique to this client. Used to sign client identity in auth requests. Will be tied to client identity in server.

TLS (https)

1. Auth request:  
client identity, signed(client identity)

## Mender server



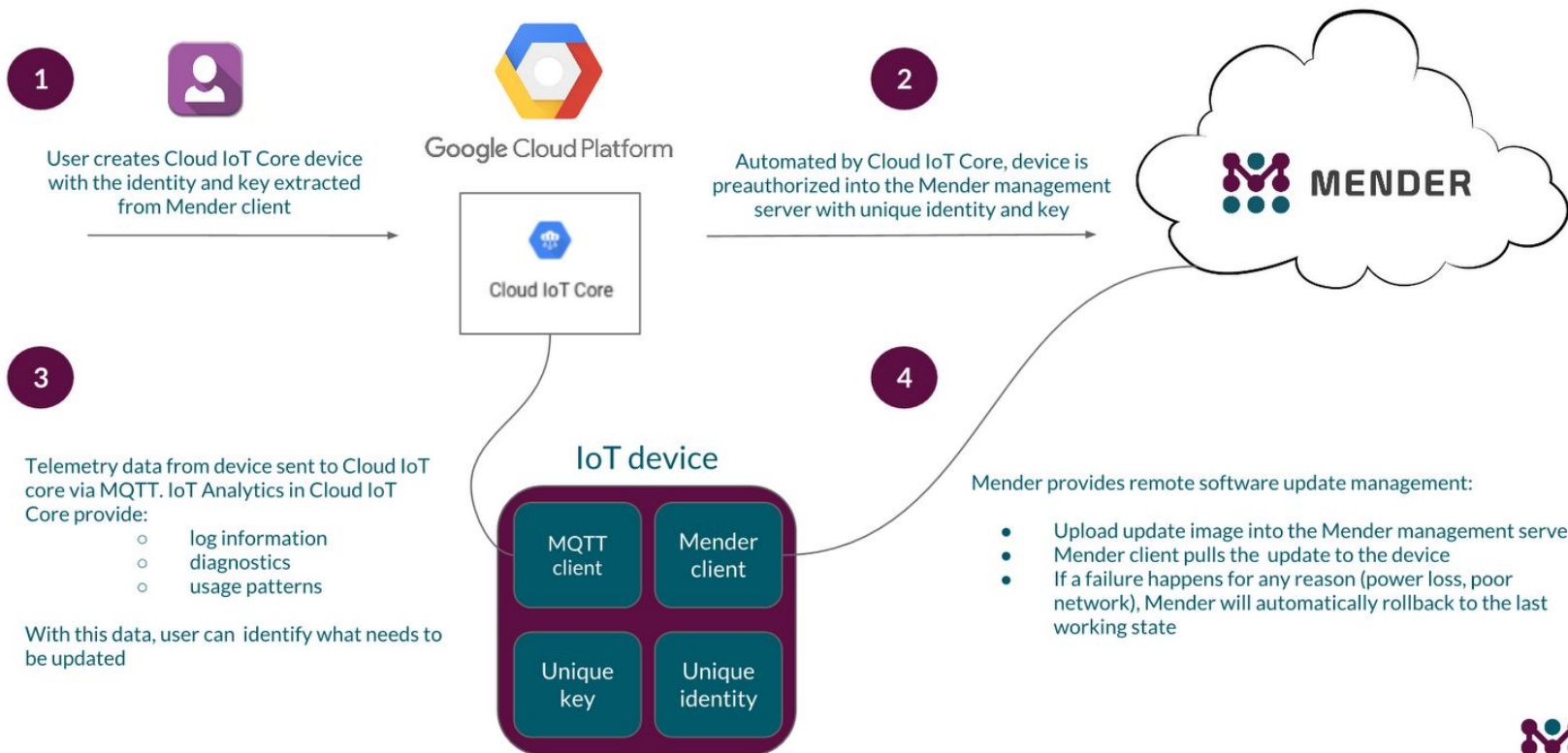
2. Reject (if client unknown/pending) or issue JWT auth token to client.

### Clients get JWT auth token if:

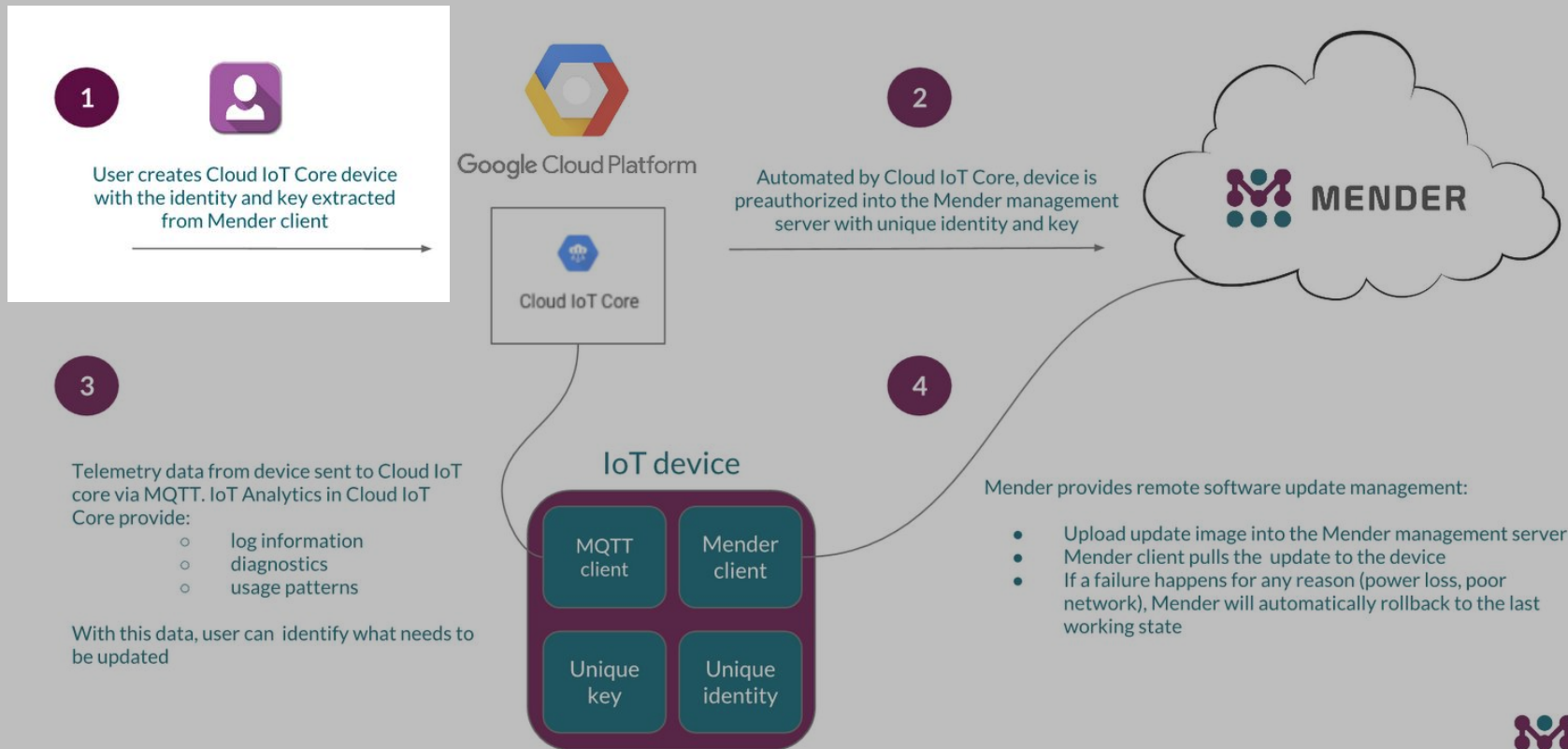
- A. They are preauthorized, or
- B. Accepted (once pending) by user/script



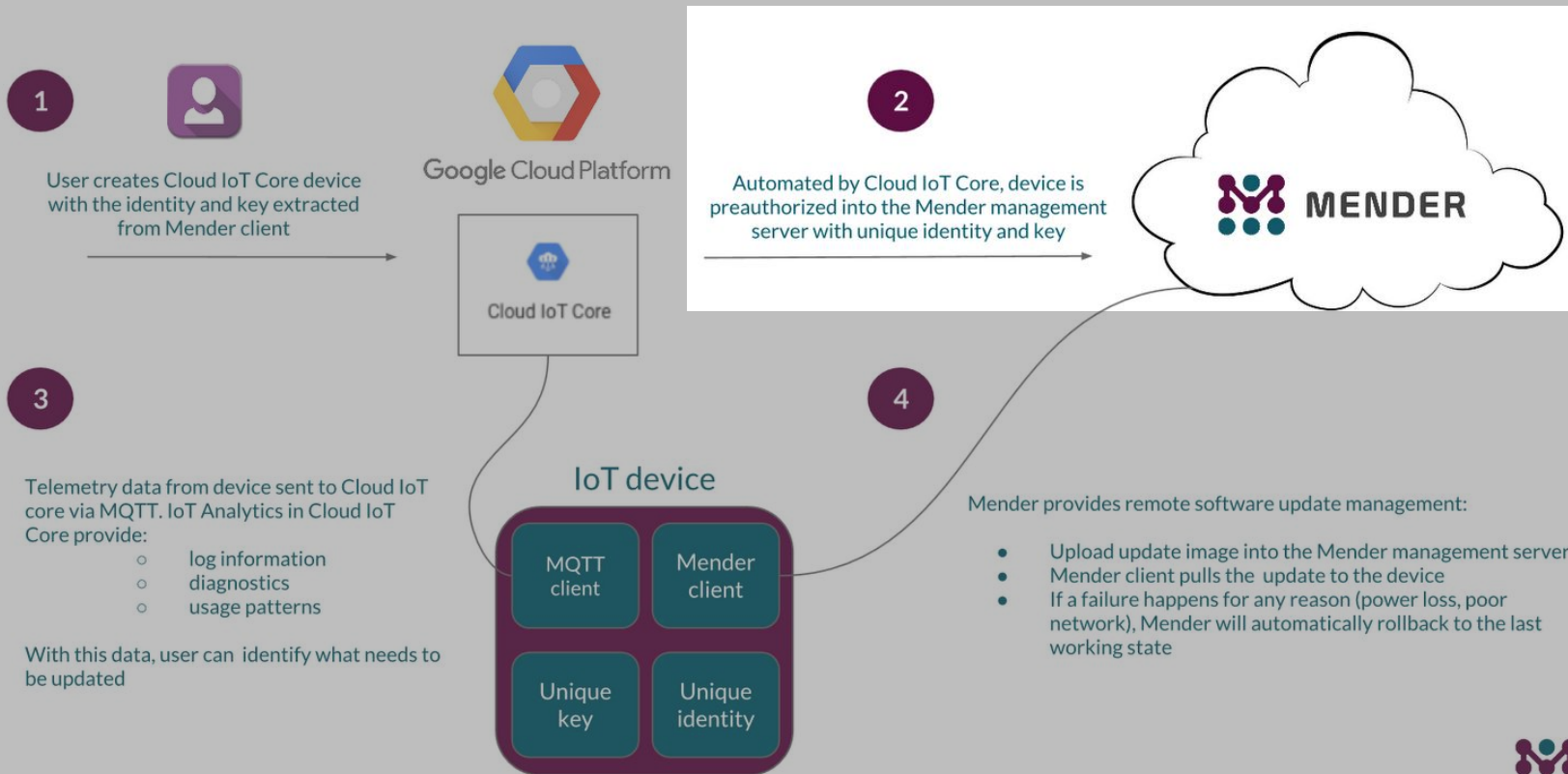
# Device authentication integration workflow



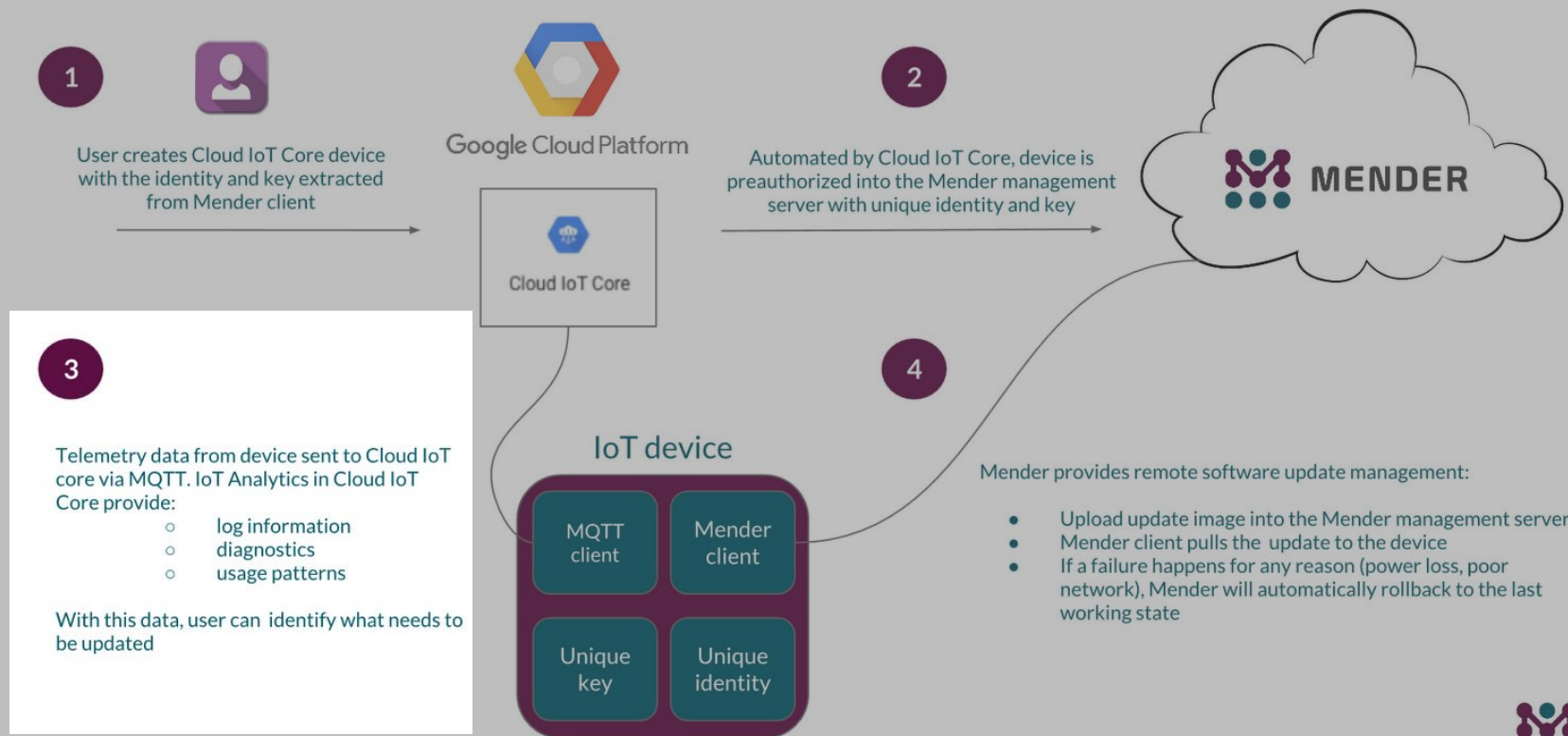
# Device authentication integration workflow



# Device authentication integration workflow

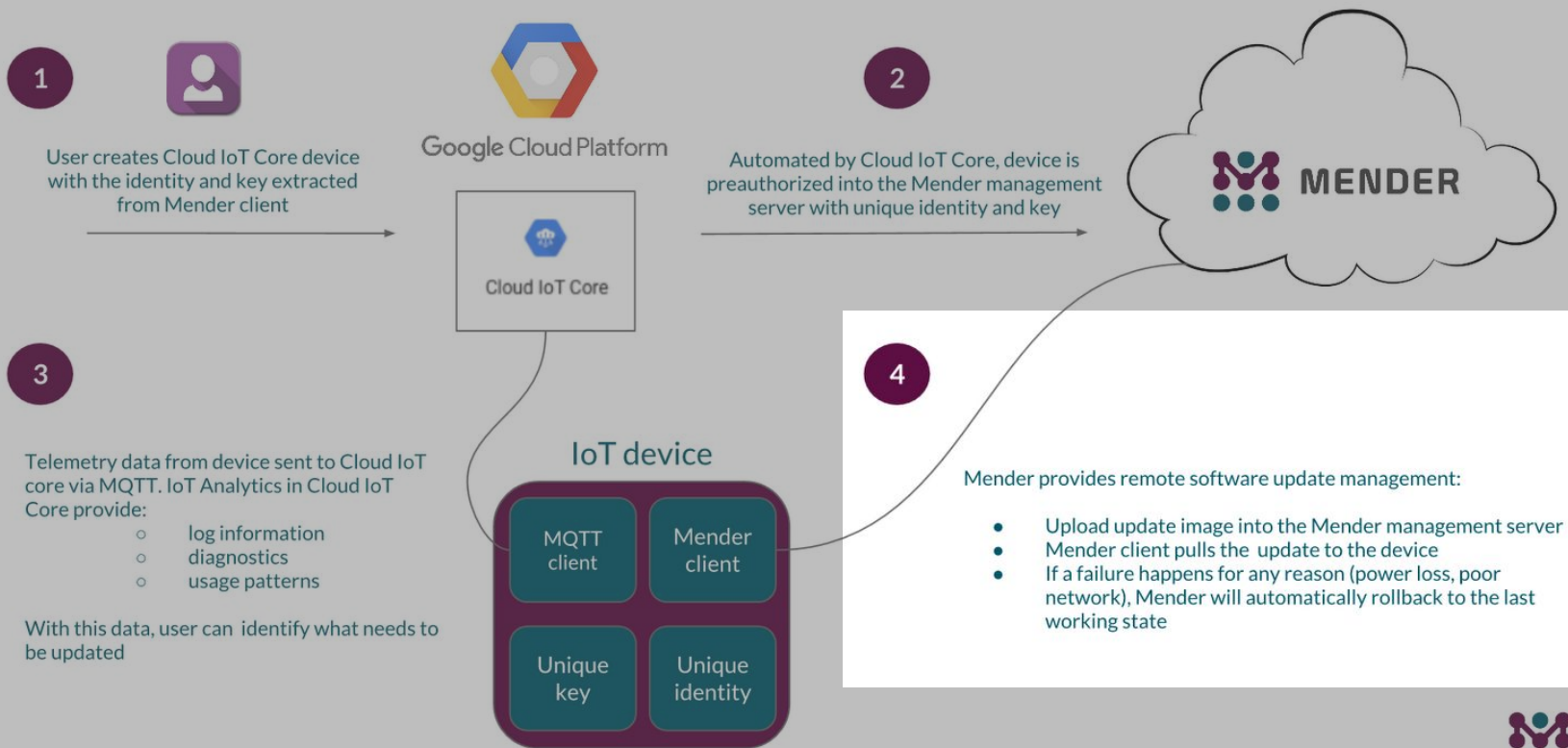


# Device authentication integration workflow

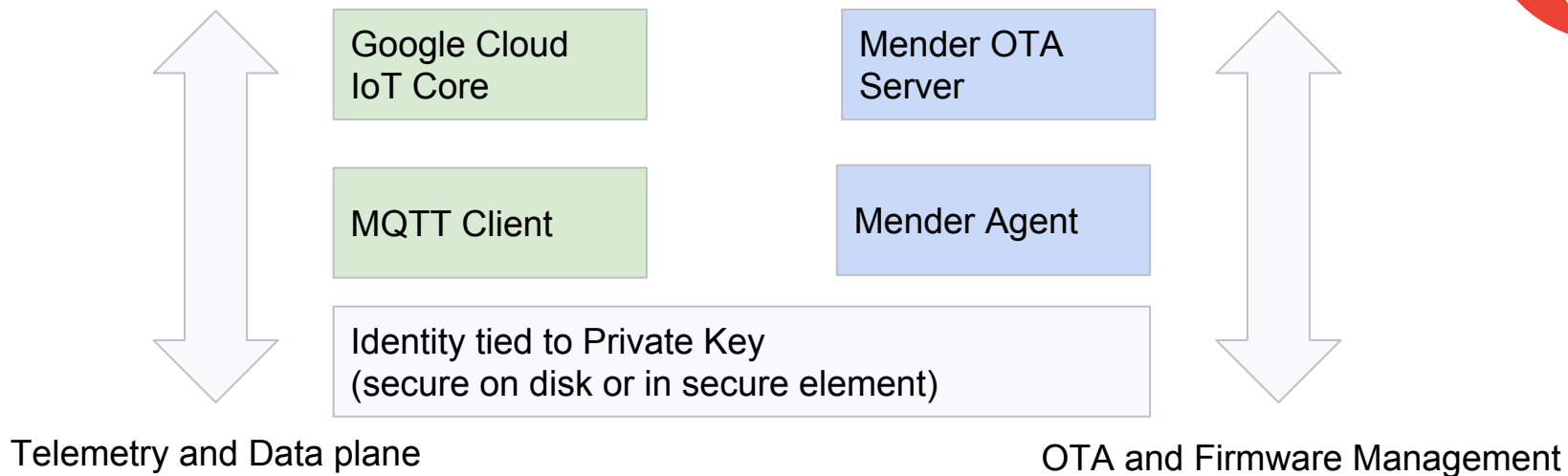




# Device authentication integration workflow



# Integration based on common private key



# Reference integration

Step-by-step tutorial available

[bit.ly/mender-google](https://bit.ly/mender-google)



# Thank you

Questions?

